

## LECTURE 2

A. Identifying Swimmy neurons

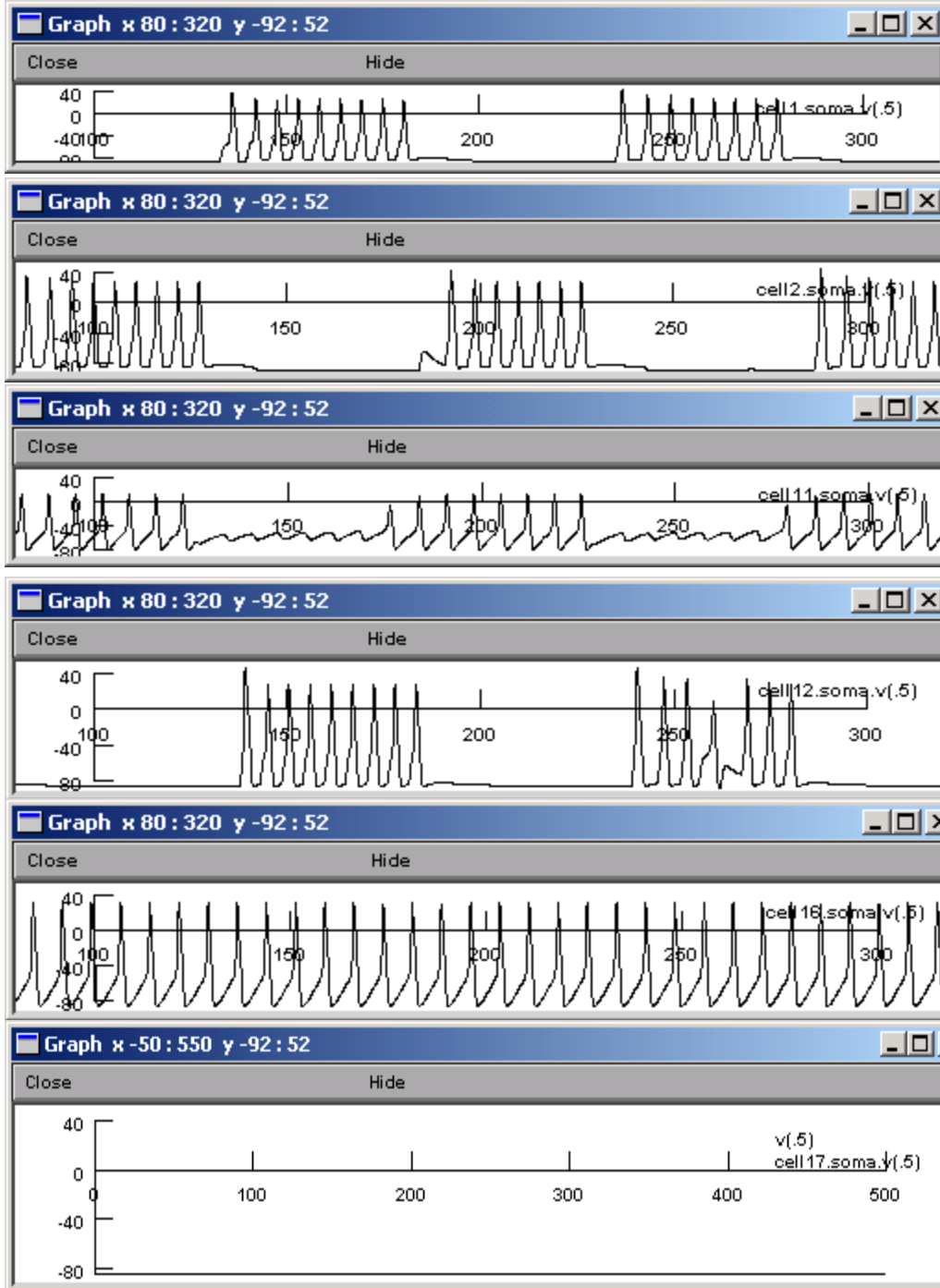
B. Finding E and I inputs to cells 1 and 2

C. Reason correlation and synaptic delay not enough to prove direct connection

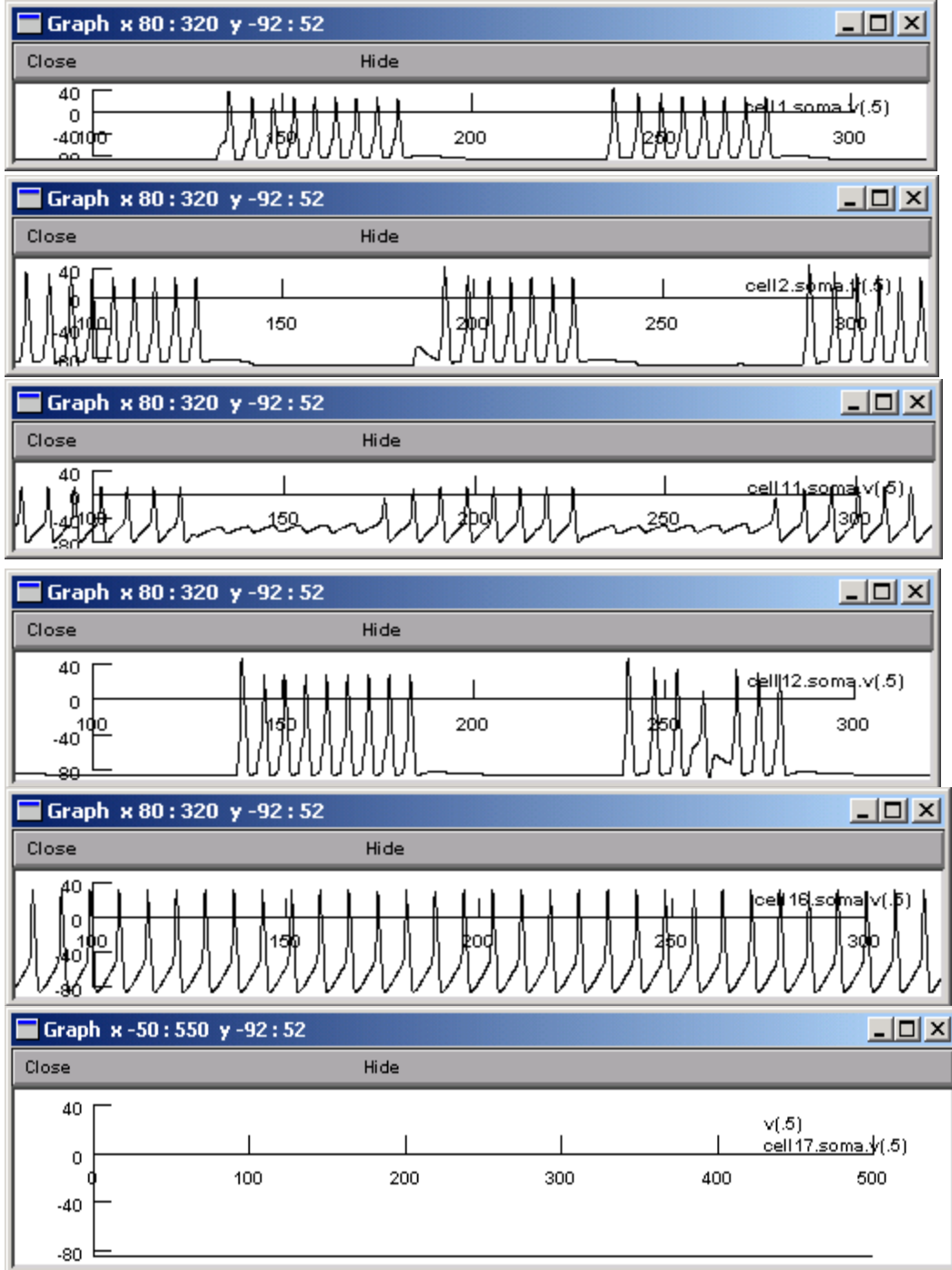
D. Underlying mechanism behind oscillations—possibilities

E. Quiz answers.

F. Underlying mechanism behind oscillations—finding generators and followers as a 1<sup>st</sup> step.

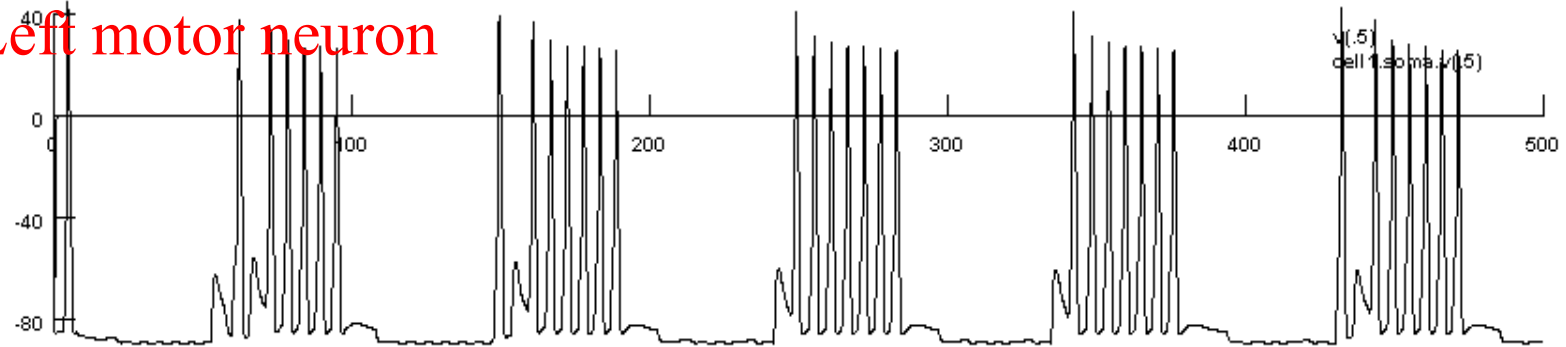


Some  
of  
Swimmy's  
neurons  
participate  
in the  
swimming  
behavior  
but some  
do not.

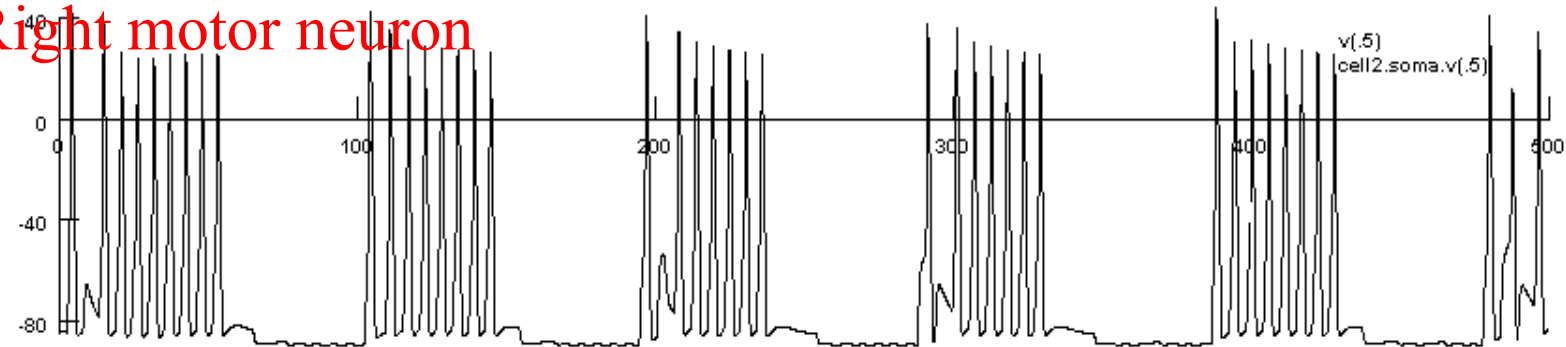


Neurons that show a similar rhythmic pattern as the motor neurons are good candidates.

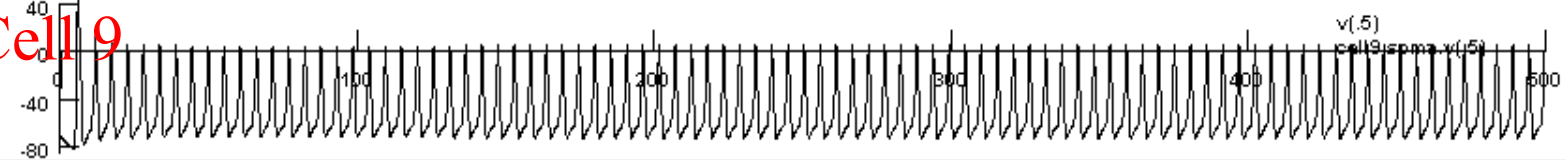
# Left motor neuron



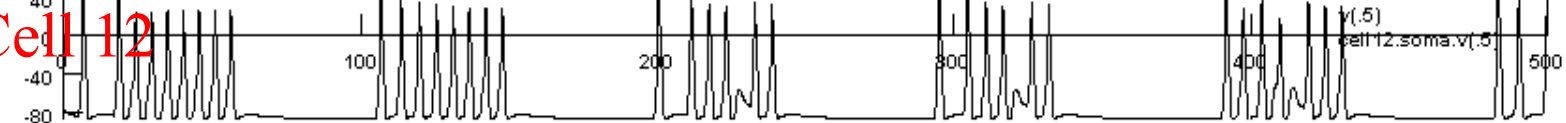
# Right motor neuron



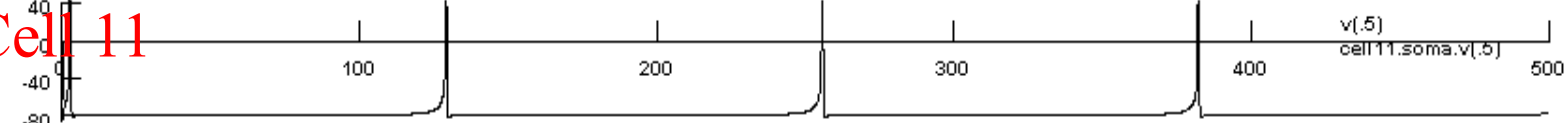
# Cell 9



# Cell 12



# Cell 11



# Cell 10



## LECTURE 2

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B. Finding E and I inputs to cells 1 and 2

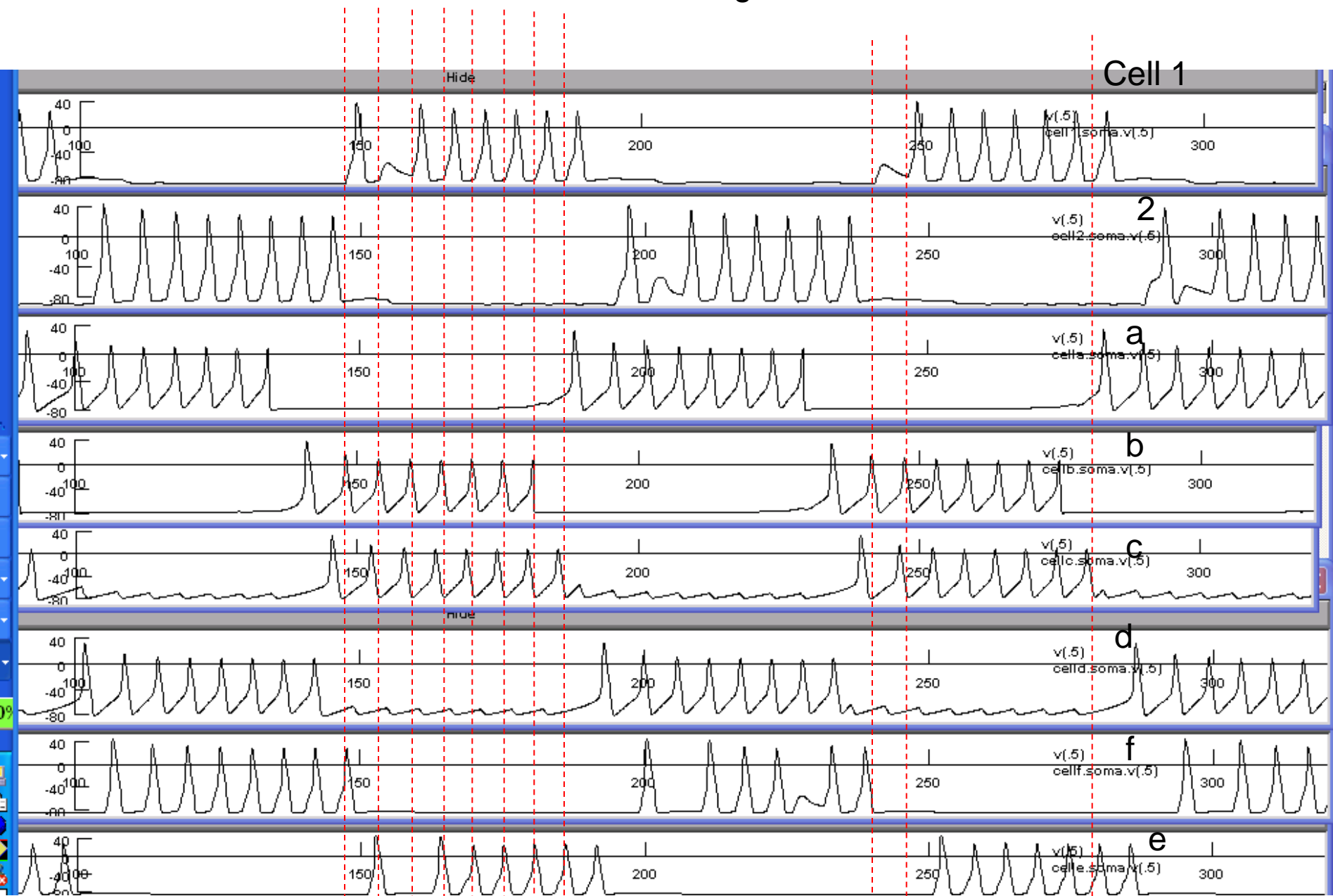
C. Reason correlation and synaptic delay not enough to prove direct connection

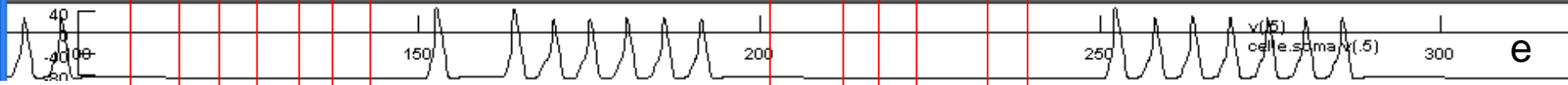
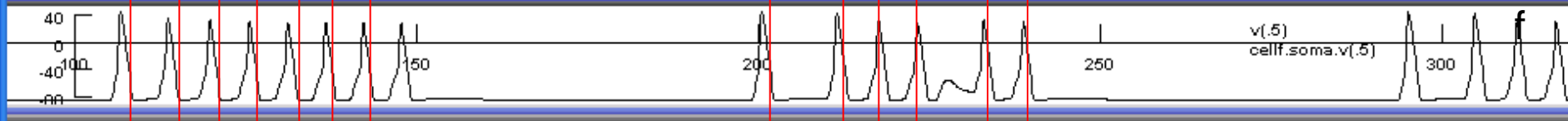
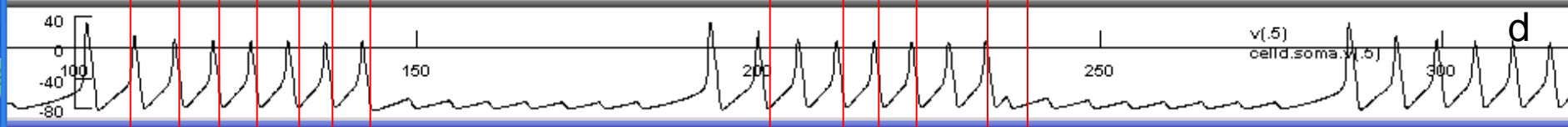
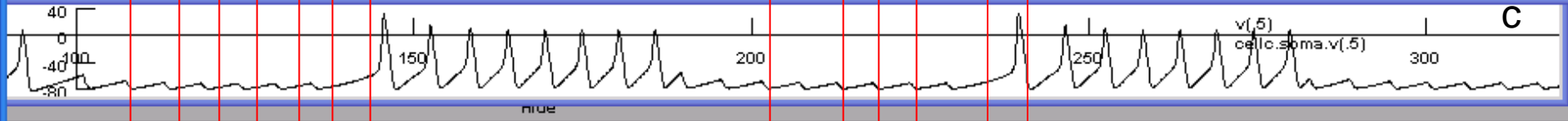
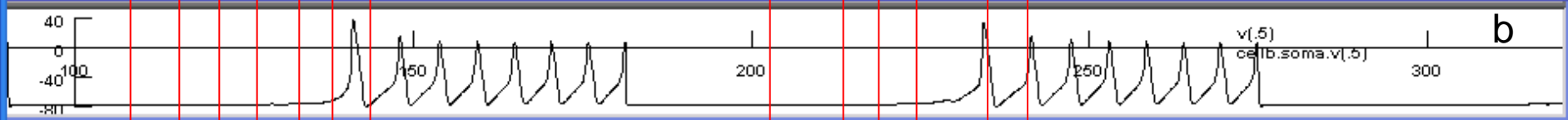
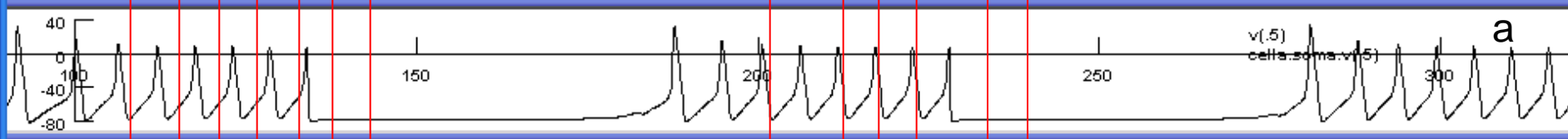
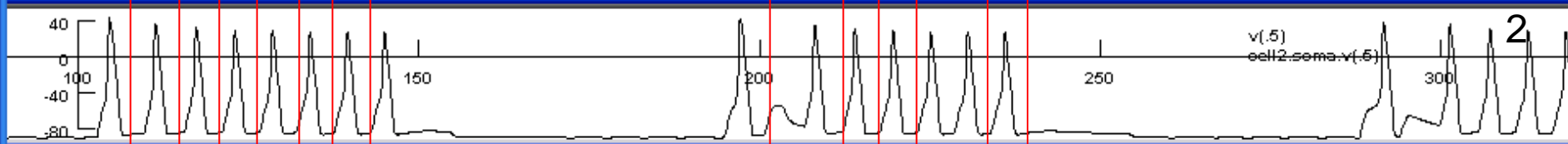
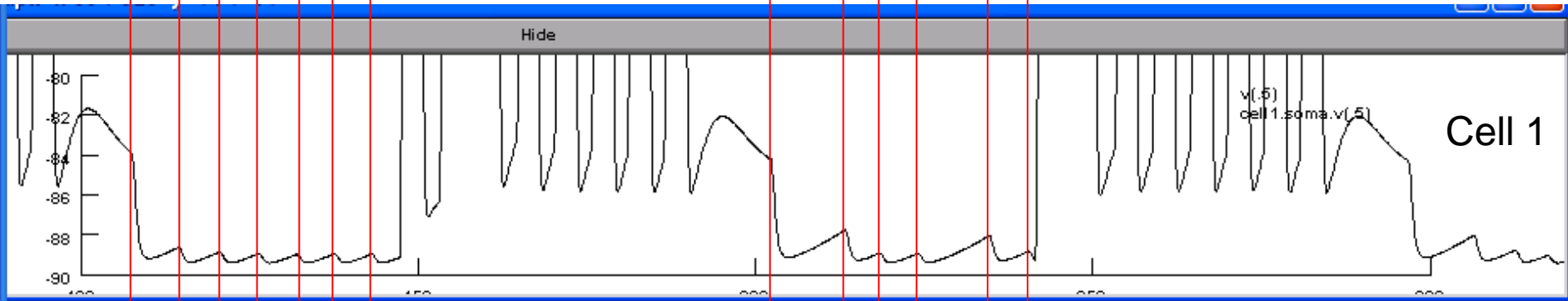
D. Underlying mechanism behind oscillations—possibilities

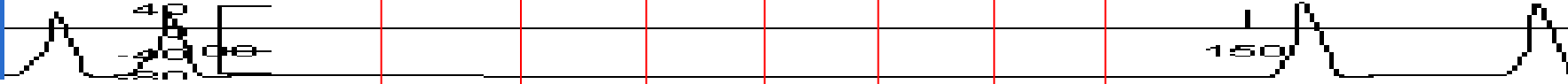
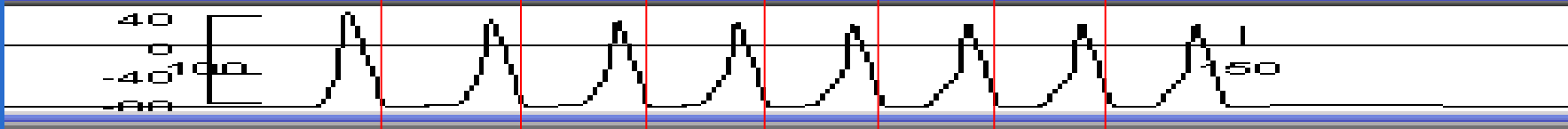
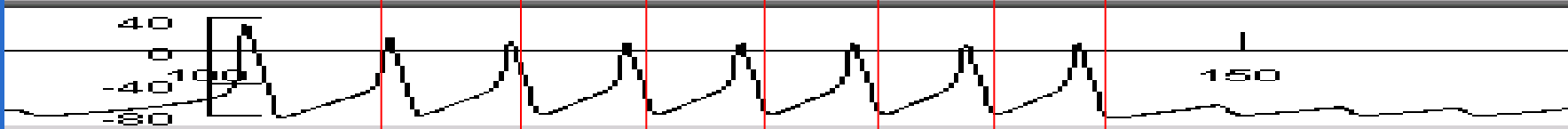
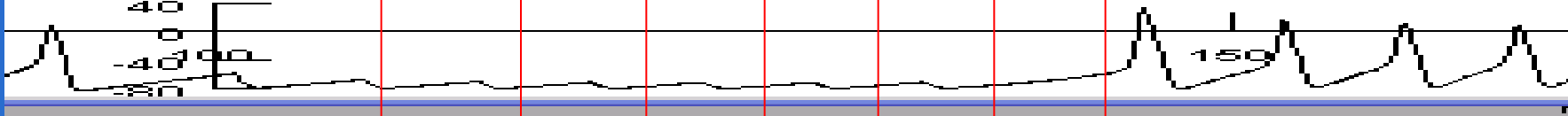
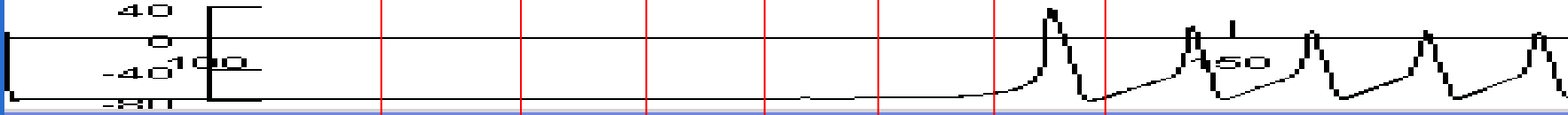
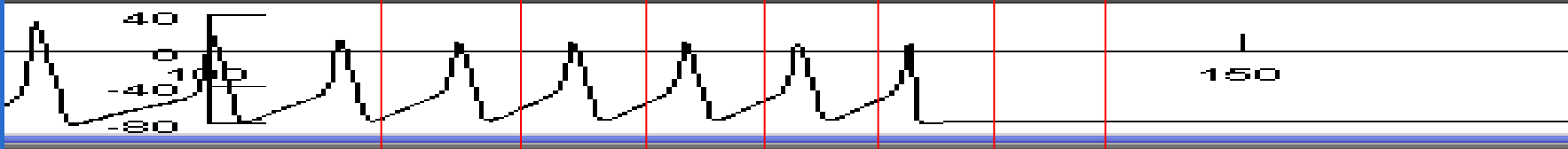
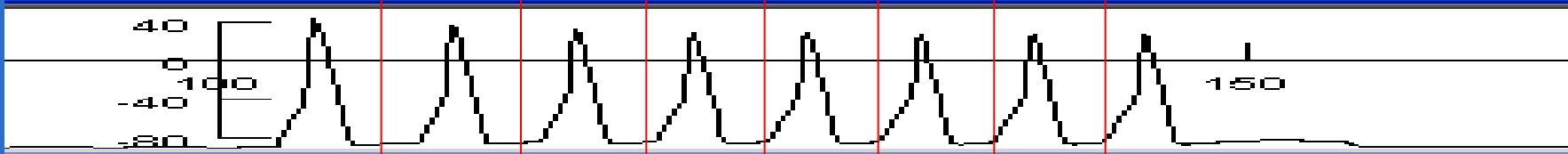
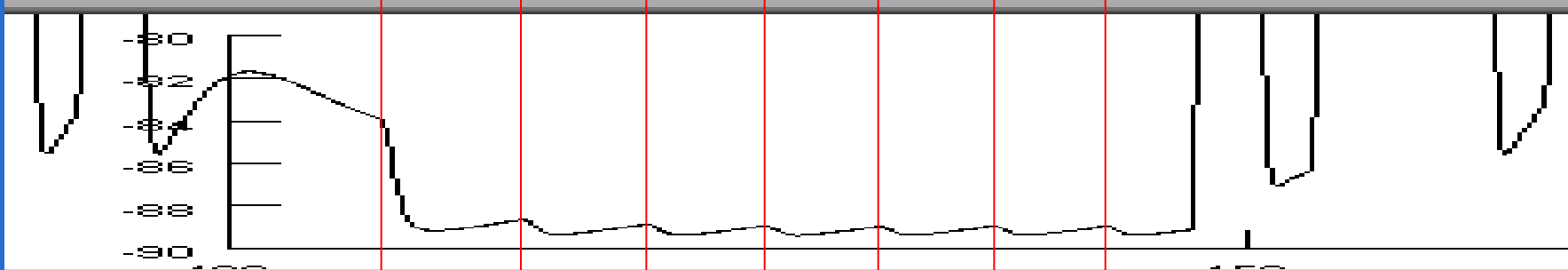
E. Quiz answers.

F. Underlying mechanism behind oscillations—finding generators and followers as a 1<sup>st</sup> step.

# Finding excitor of cell 1









## LECTURE 2

A. Identifying Swimmy neurons

B. Finding E and I inputs to cells 1 and 2

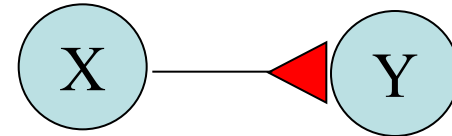
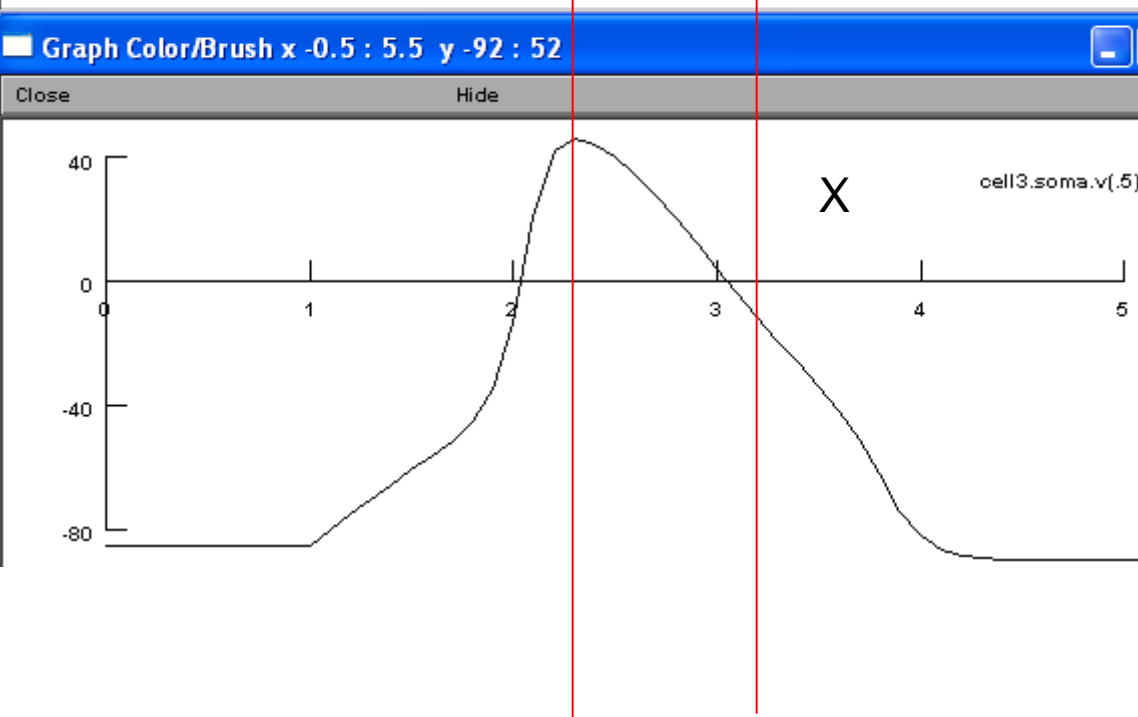
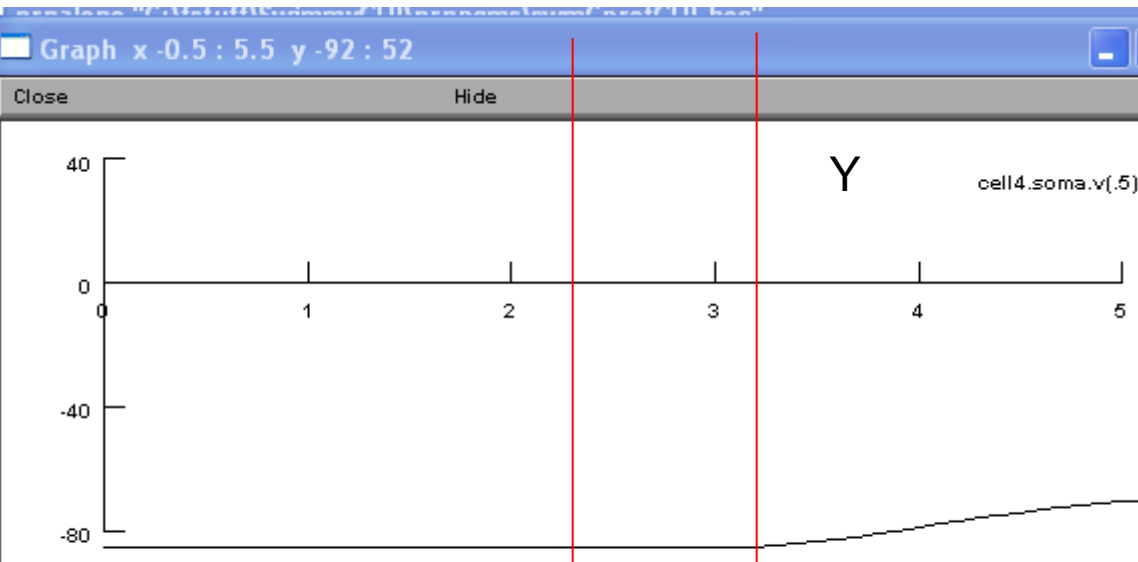
C. Reason correlation and synaptic delay not enough to prove direct connection

D. Underlying mechanism behind oscillations—possibilities

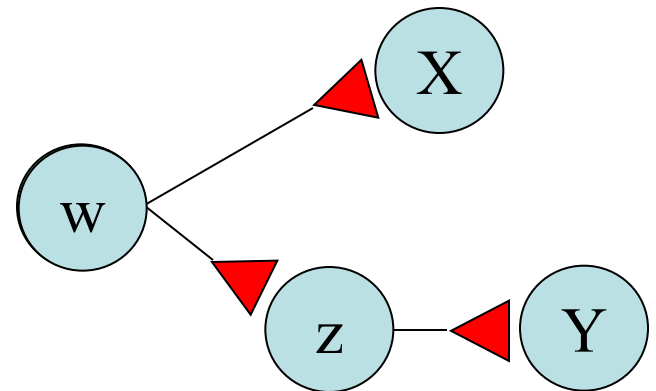
E. Quiz answers.

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# Spontaneous activity



OR

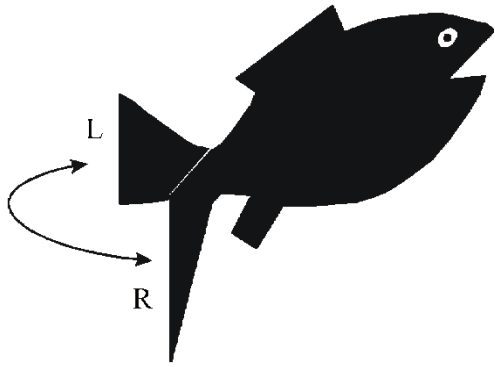


?

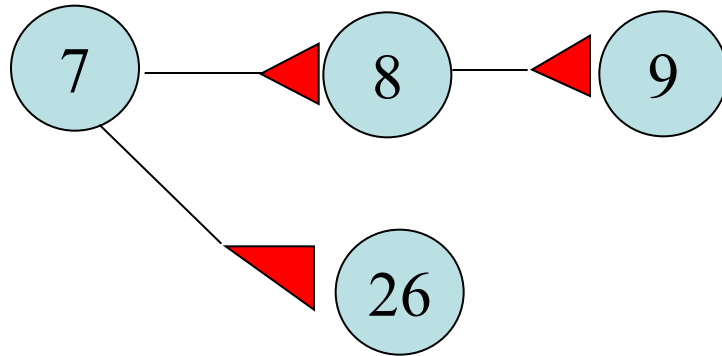
# Lab 2 Objectives

- (1) Determine what the circuit is: find all the cells that belong in the circuit.
- (2) Prove how they are connected.
- (3) Determine how the circuit functions: find out how the circuit functions by determining the nature of the cells.

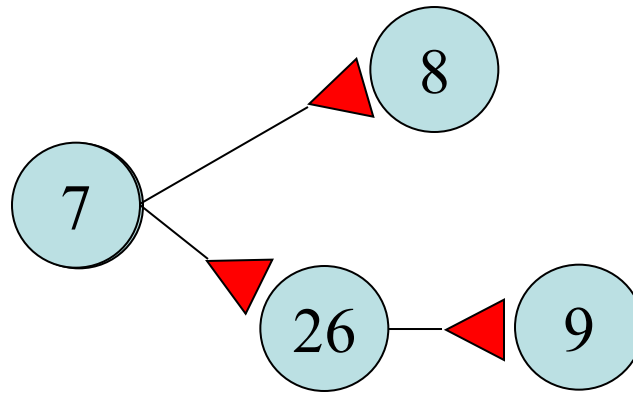
# Swimmy



How do you determine the  
interconnections  
among neurons?



OR



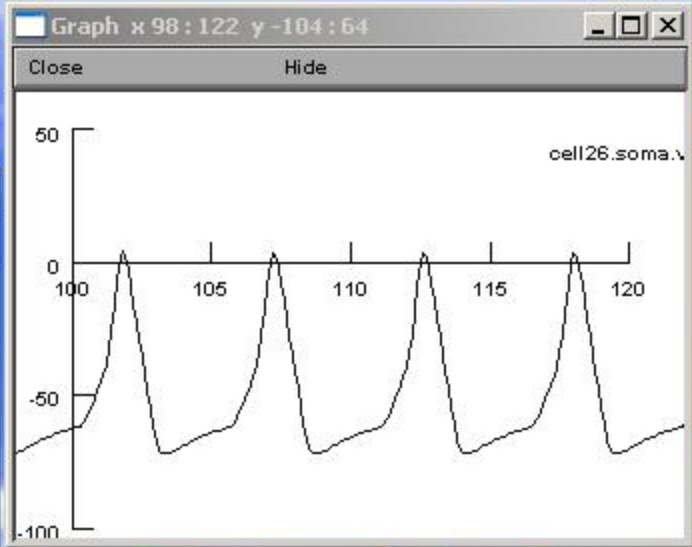
Swimmy Stuff

Close Hide

Make Stim Make Record 8 Windows Station

- First  
inder

A My  
requirements



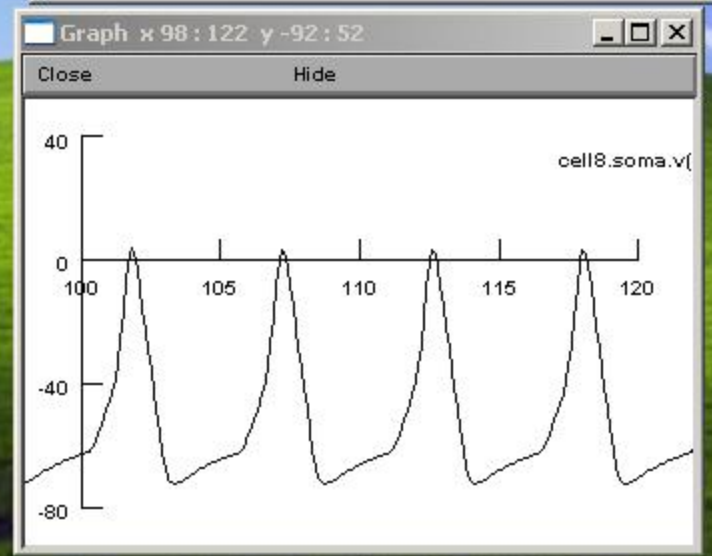
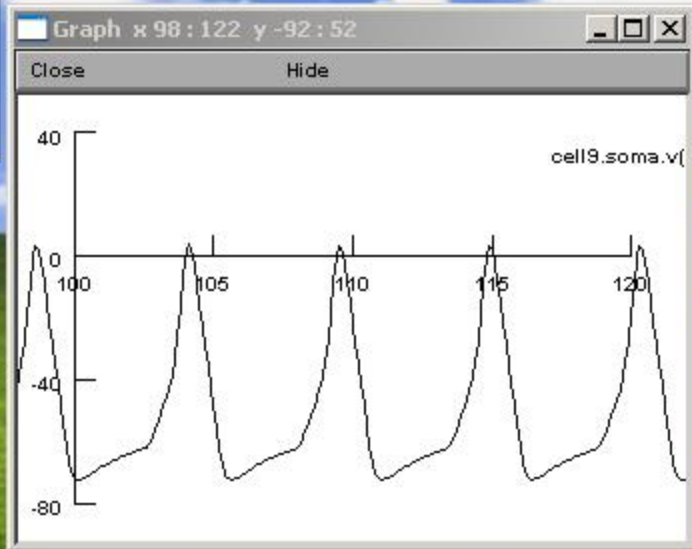
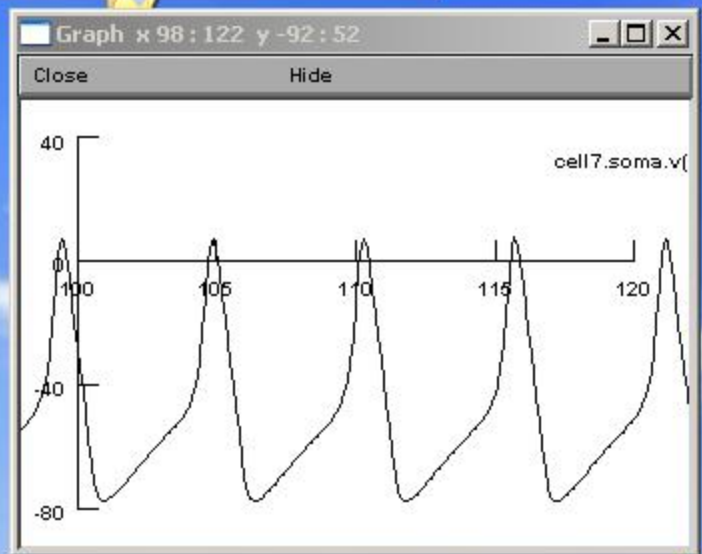
cell 26 stim

Close Hide

delay 0

duration 500

amplitude 0



RunControl

Close Hide

Init (mV) -85

Init & Run

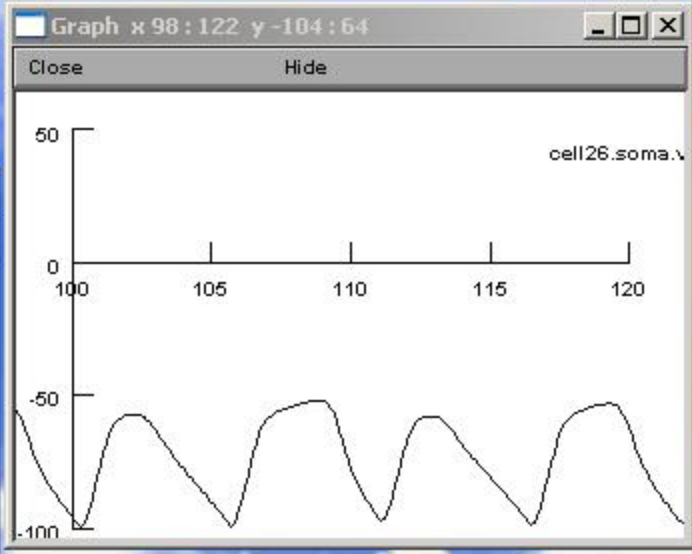
Swimmy Stuff

Close Hide

Make Stim Make Record 8 Windows Station

- First  
inder

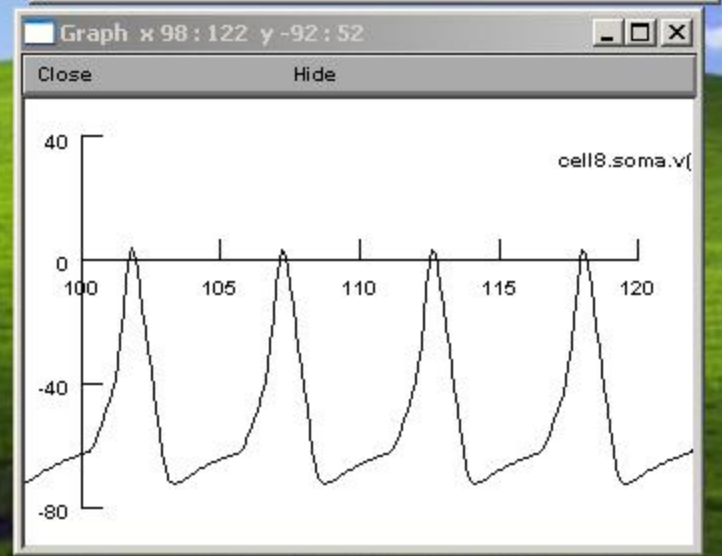
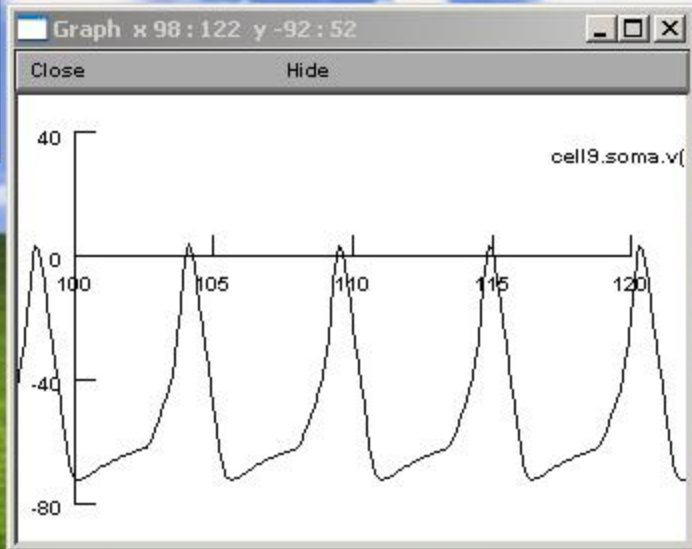
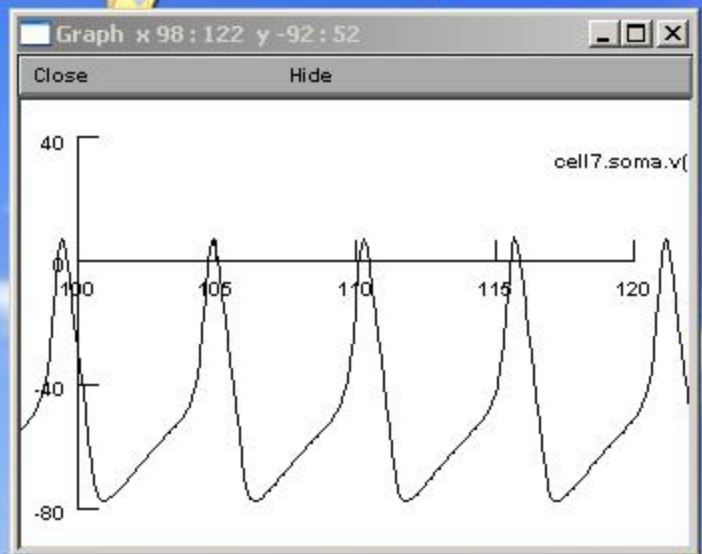
A My  
requirements



cell 26 stim

Close Hide

delay	0
duration	500
amplitude	-14



RunControl

Close Hide

Init (mV) ← -85

Init & Run

- computer
- Network places
- Firefox
- Swimmy06
- Internet explorer
- SwimmyGUI
- BackTime layer



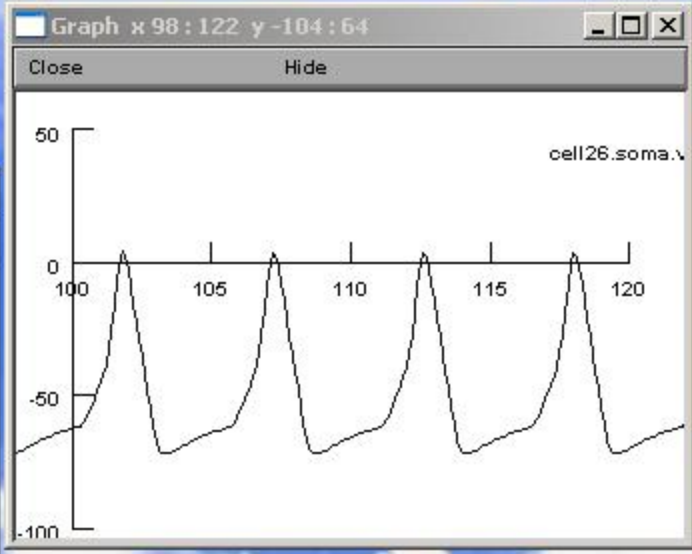
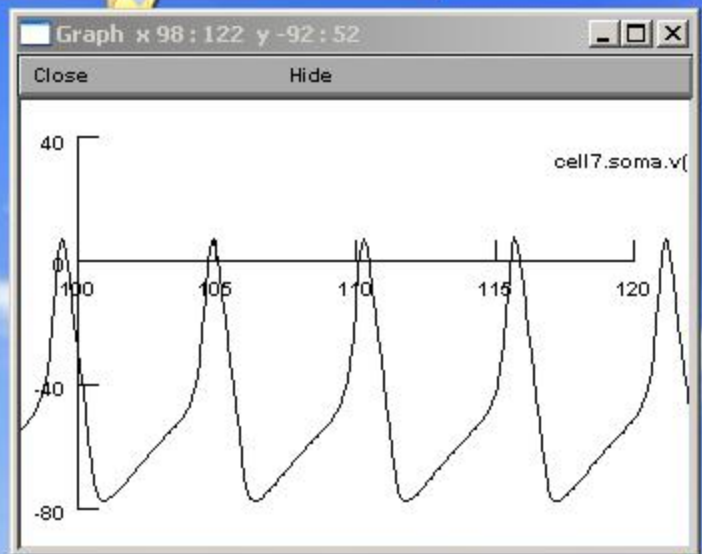
Swimmy Stuff

Close Hide

Make Stim Make Record 8 Windows Station

- First  
inder

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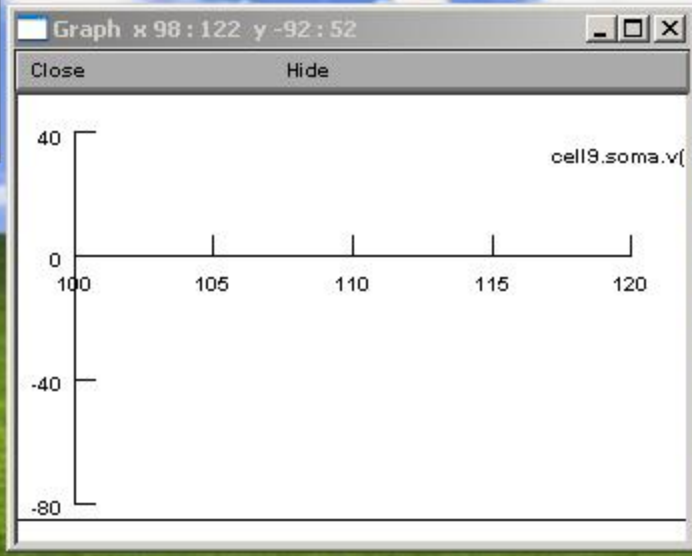
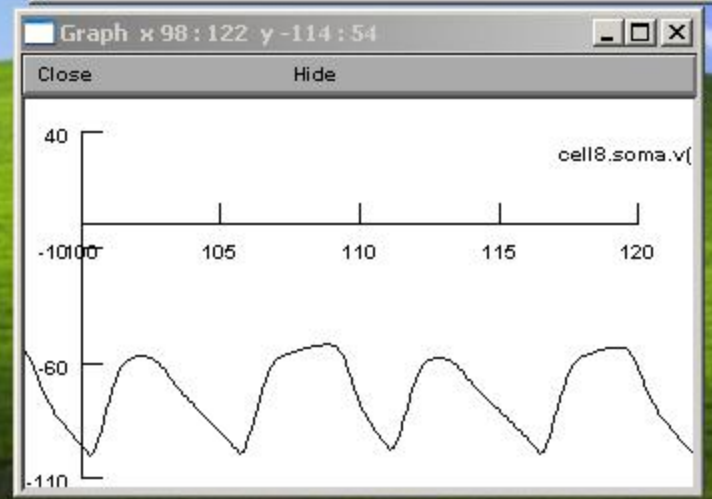
cell 26 stim

Close Hide

delay 0

duration 500

amplitude 0



cell 8 stim

Close Hide

delay 0

duration 500

amplitude -14

- computer
- Network Places
- Firefox
- Swimmy06
- Internet Explorer
- SwimmyGUI
- BackTime Layer

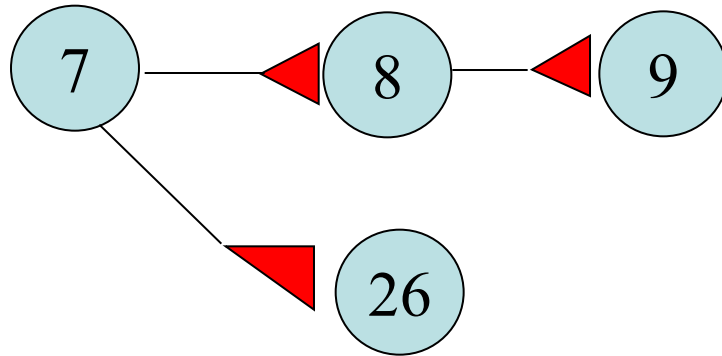
RunControl

Close Hide

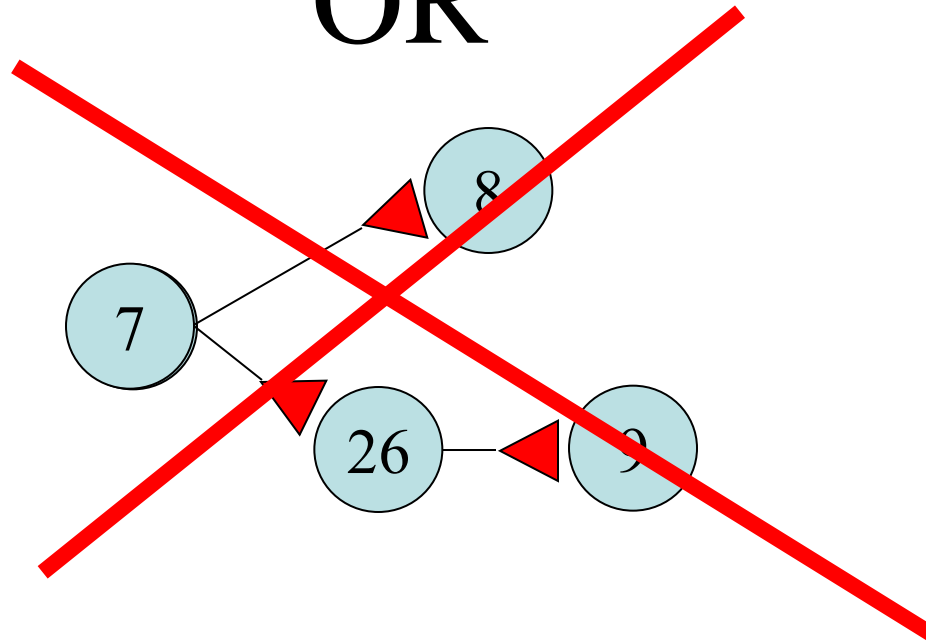
Init (mV) -85

Init & Run

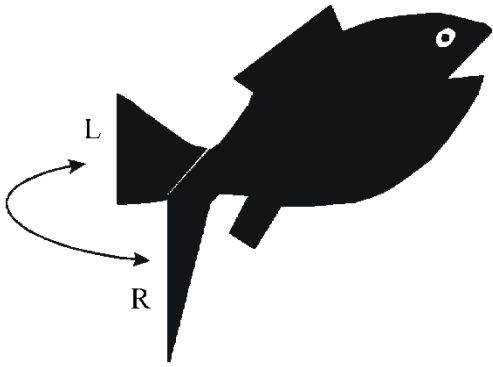




OR

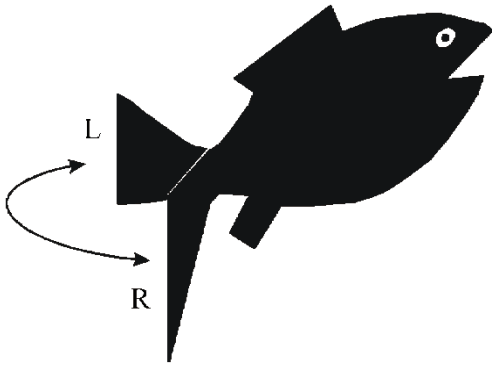


# Swimmy



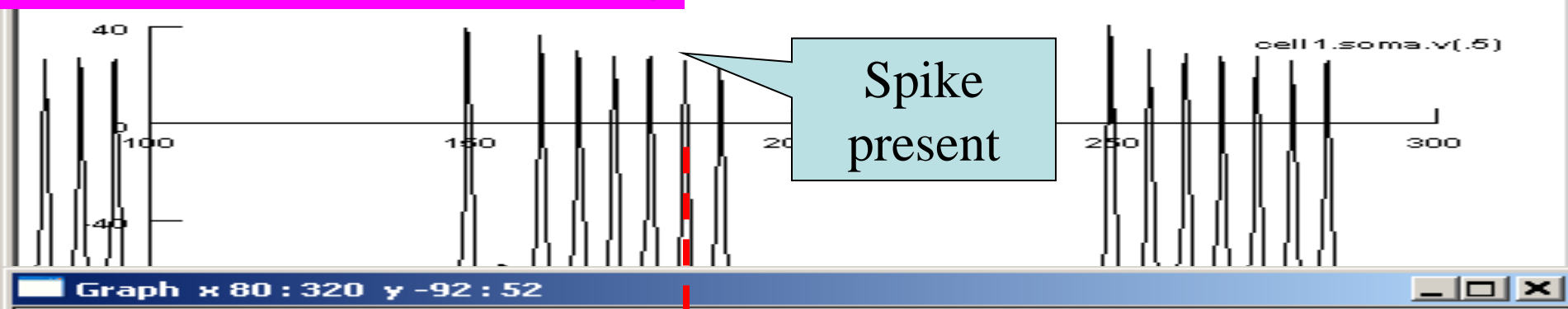
So a 1 msec delay may not  
absolutely ensure a  
monosynaptic connection.  
Correlation is not  
causation.

# Swimmy

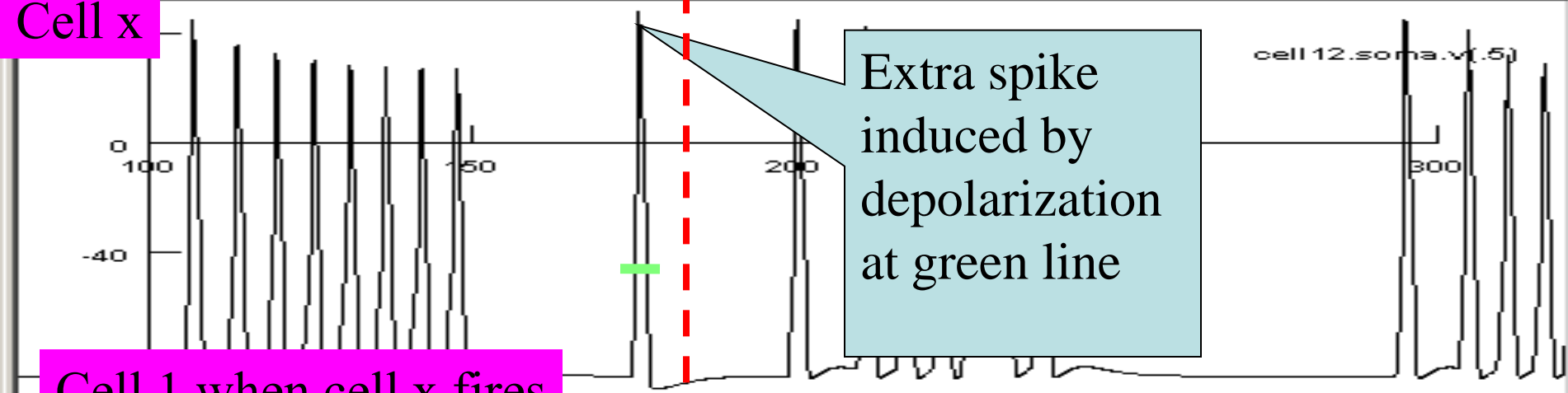


You can also induce action potentials where there were none and note post-synaptic changes.

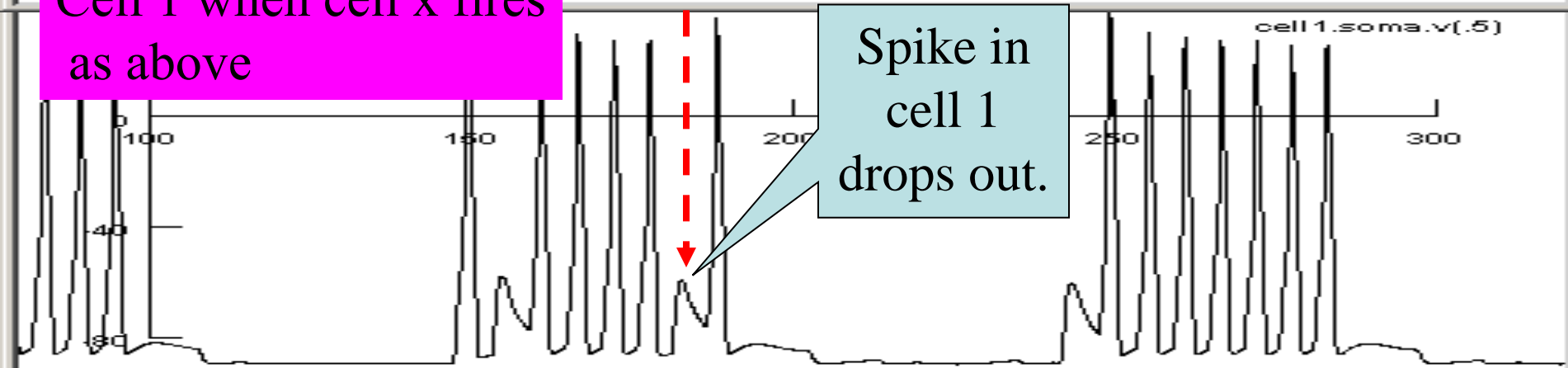
Cell 1 , undisturbed swimming



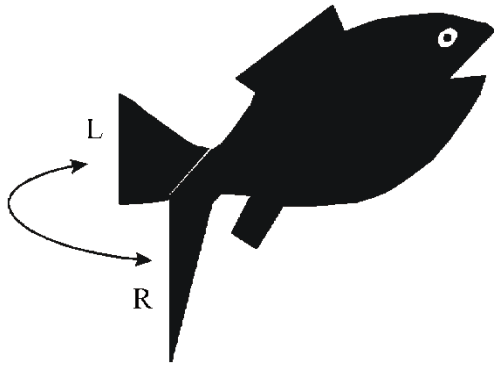
Cell x



Cell 1 when cell x fires as above



# Swimmy

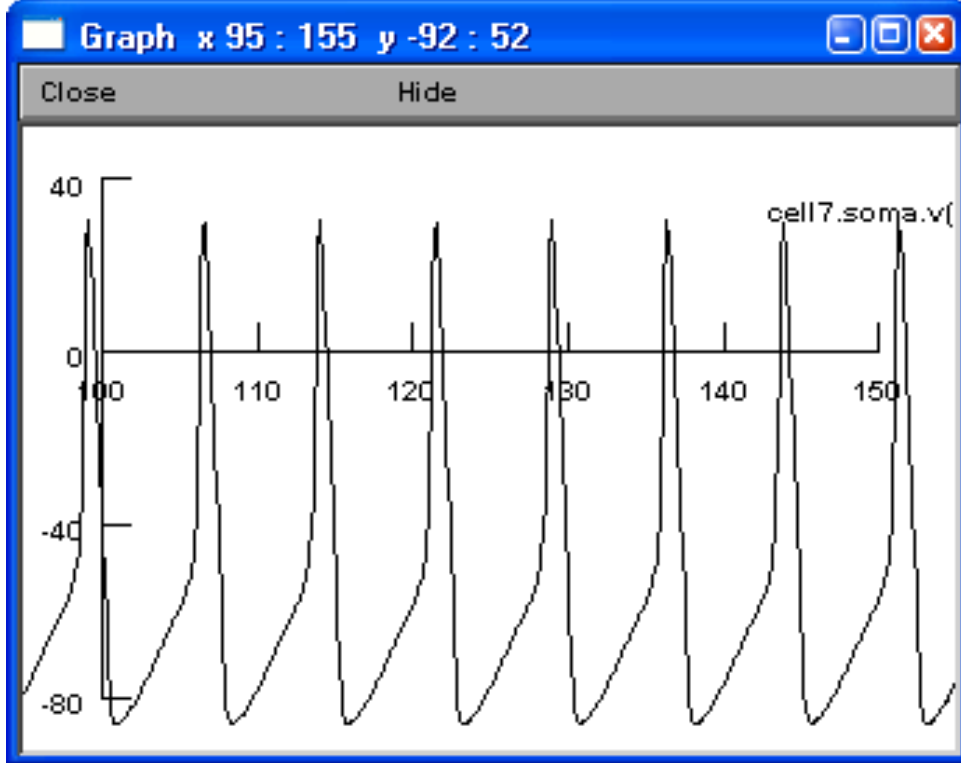


To establish a monosynaptic connection, you should:

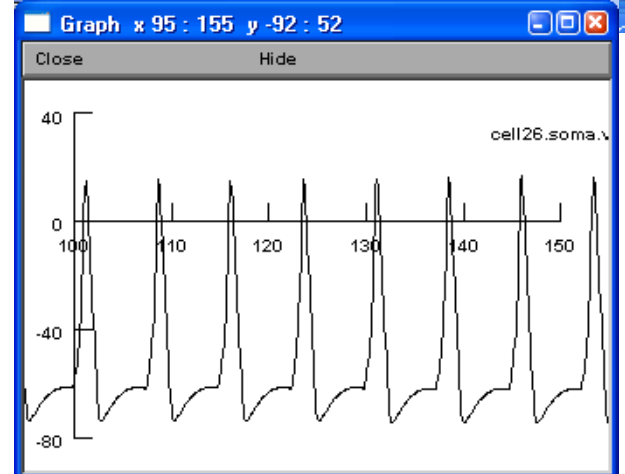
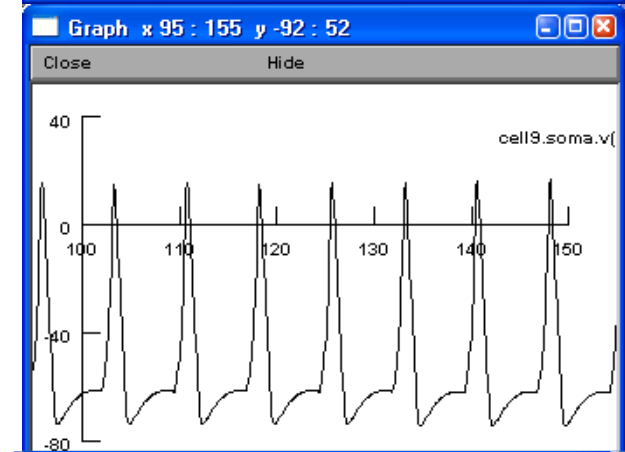
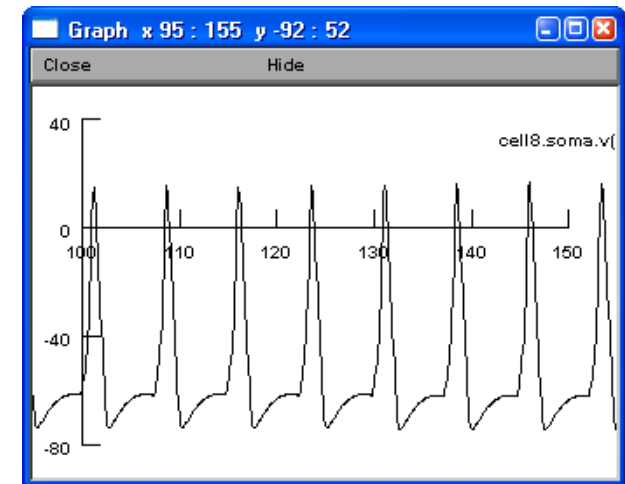
- 1) Show a 1 msec delay between the peak of an AP and start of a PSP.
- 2) Show effects of presynaptic manipulation and postsynaptic results.
- 3) Proper controls for #2 above.

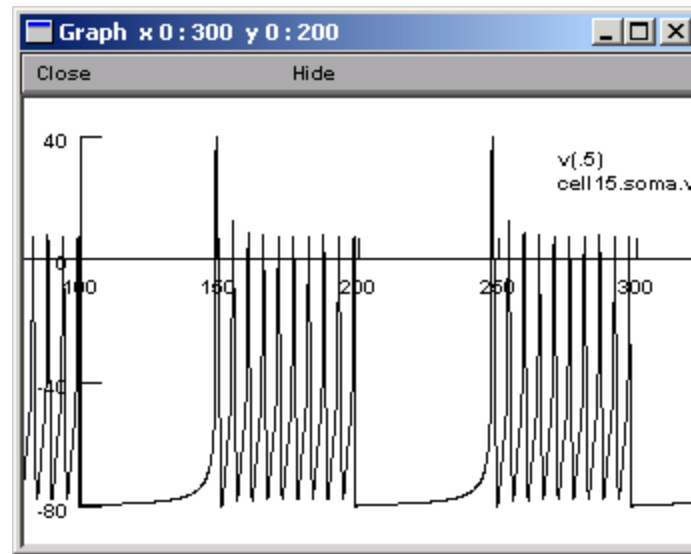
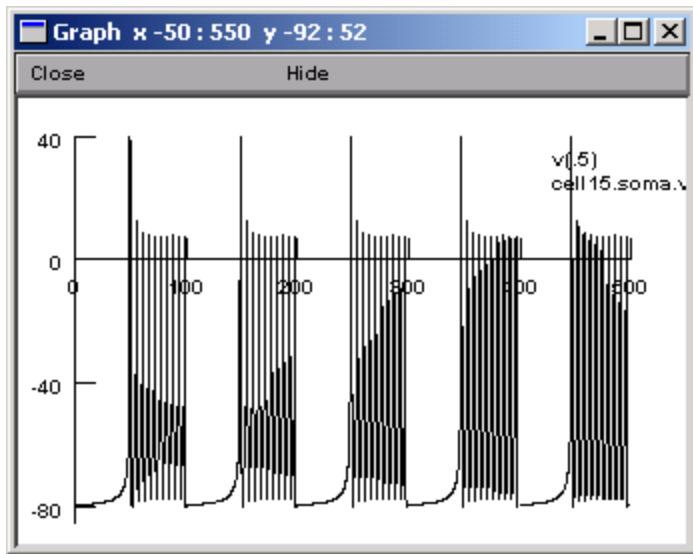
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Cell 7 is endogenously tonic.  
What about cells 8, 9, & 26?




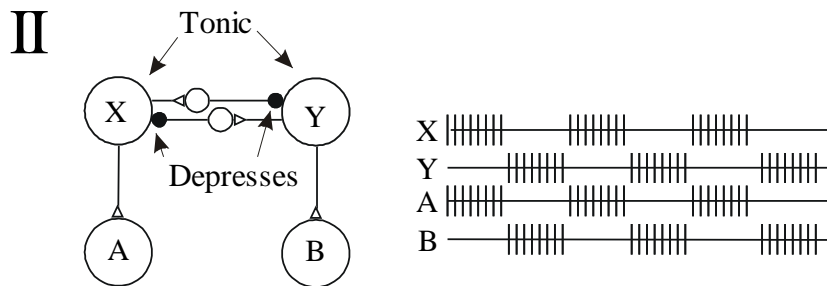
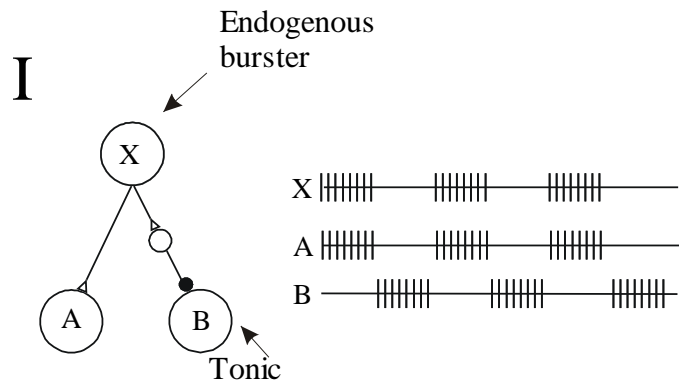


Another type of cell with intrinsic activity is a *Spontaneous burster*.  
This pattern of activity is not produced  
By other cells driving it.

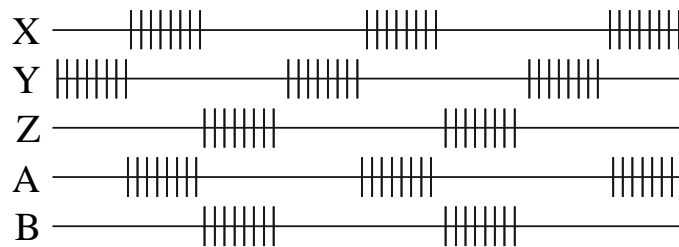
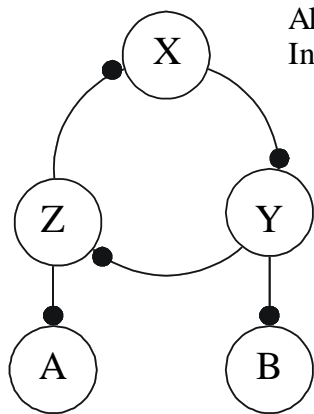


Excitatory synapse 

Inhibitory synapse 

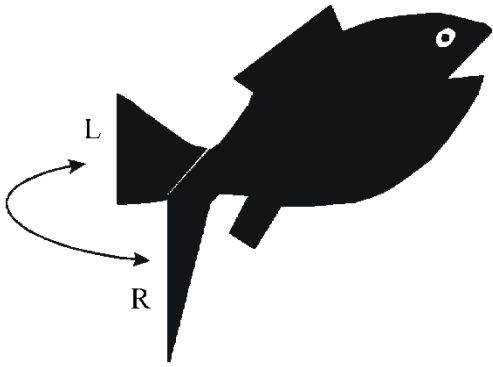


**III**





 1/2 sec

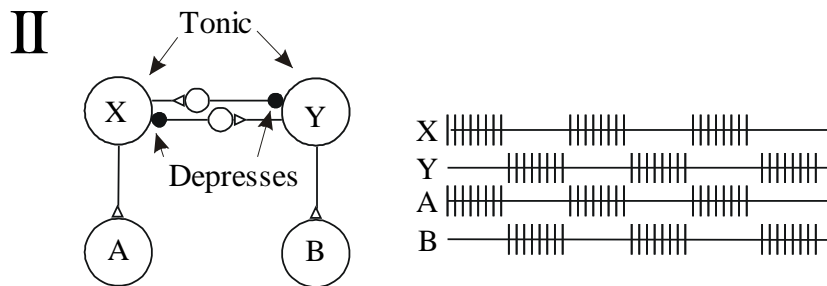
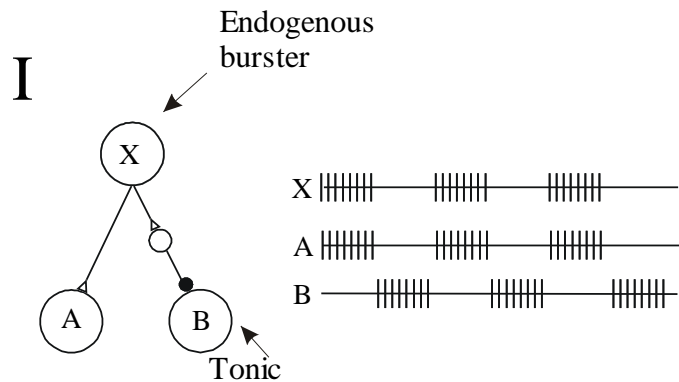
# Swimmy



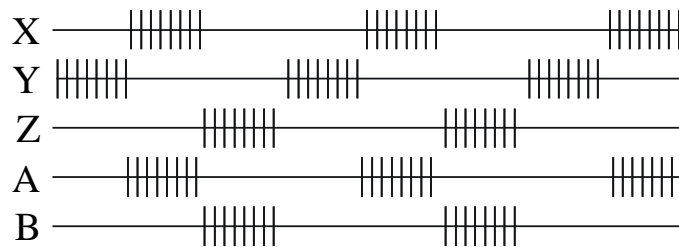
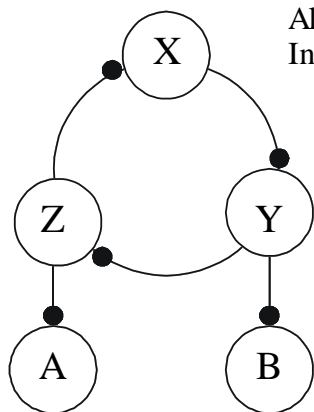
What is the mechanism  
of oscillation?

Excitatory synapse 

Inhibitory synapse 

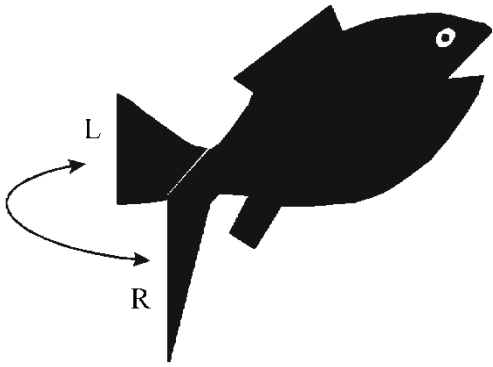


**III**



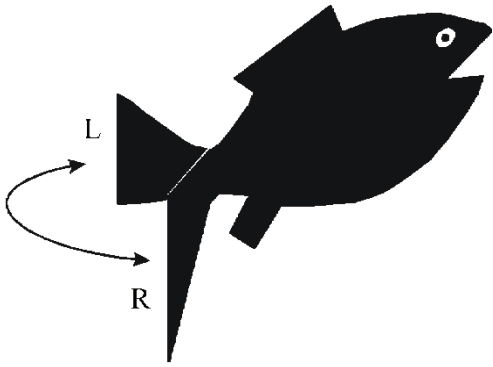
1/2 sec

# Swimmy

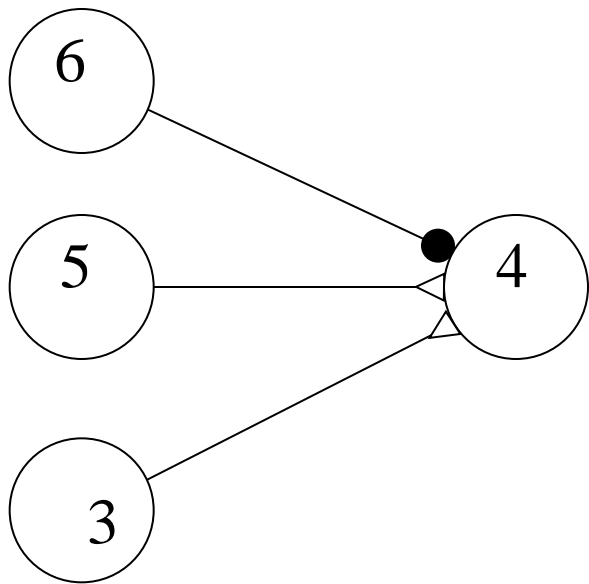


To decide what kind of oscillator is working in SWIMMY one must first identify generators of the rhythm vs followers of the rhythm.

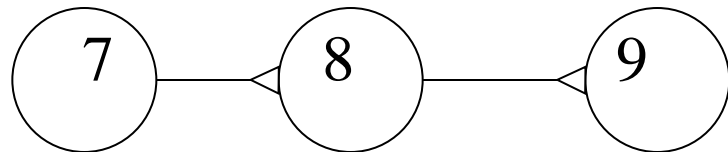
# Swimmy

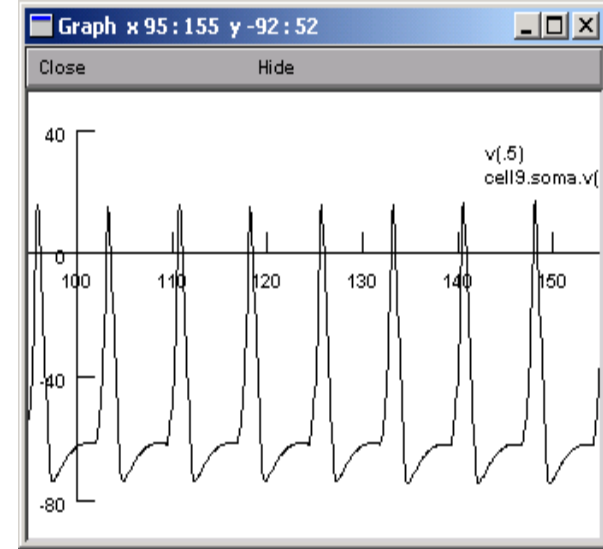
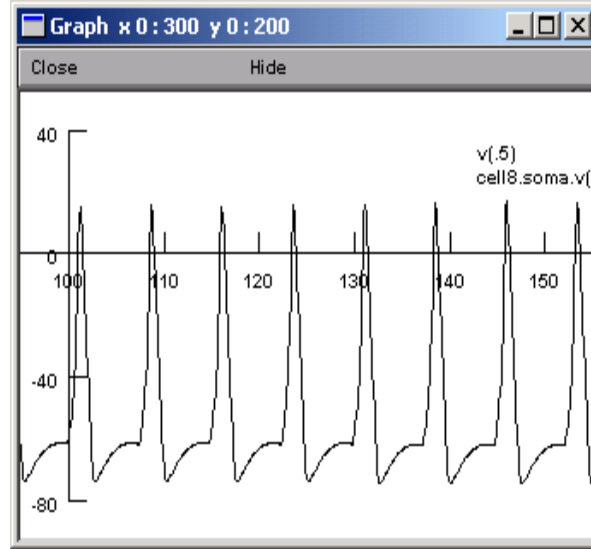
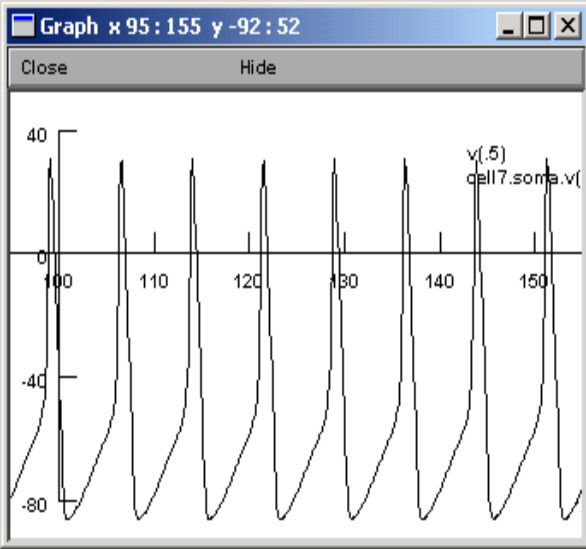


Consider cells 7, 8, & 9.  
Which was the generator and were  
the followers of the rhythm?

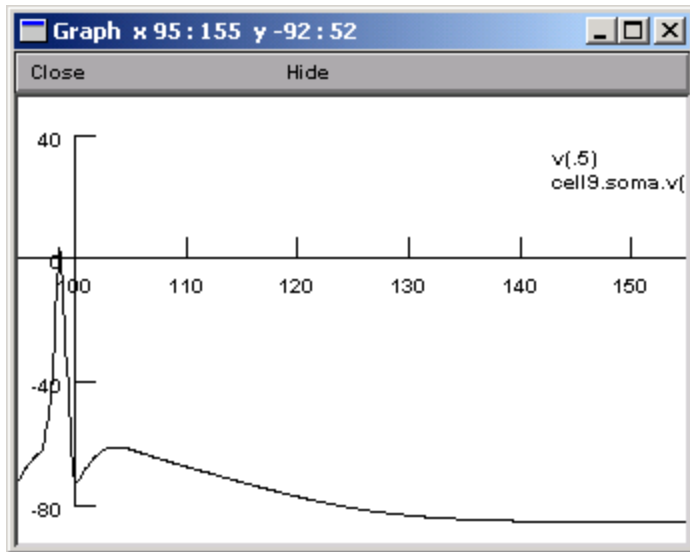
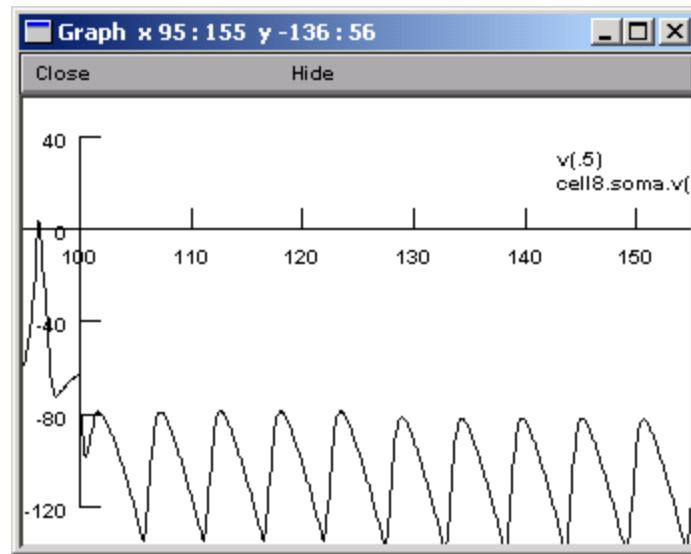
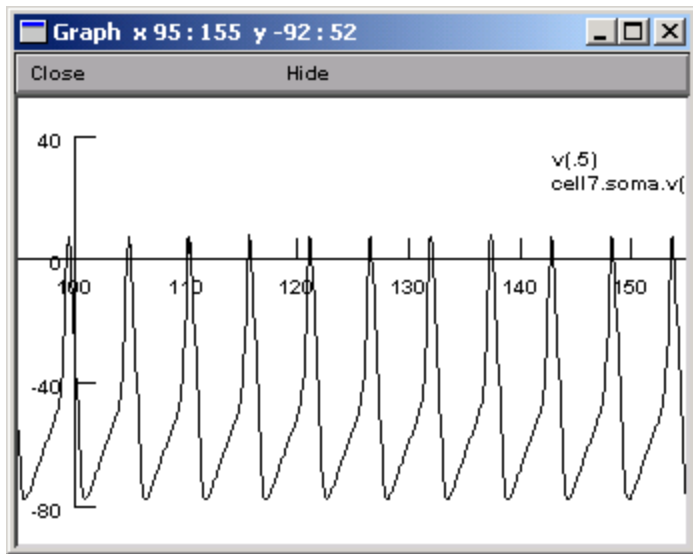


Excitatory synapse    —▷  
Inhibitory synapse    —●





Cell 7 is tonically active.  
Are cells 8 & 9 tonically active?  
How can you tell?

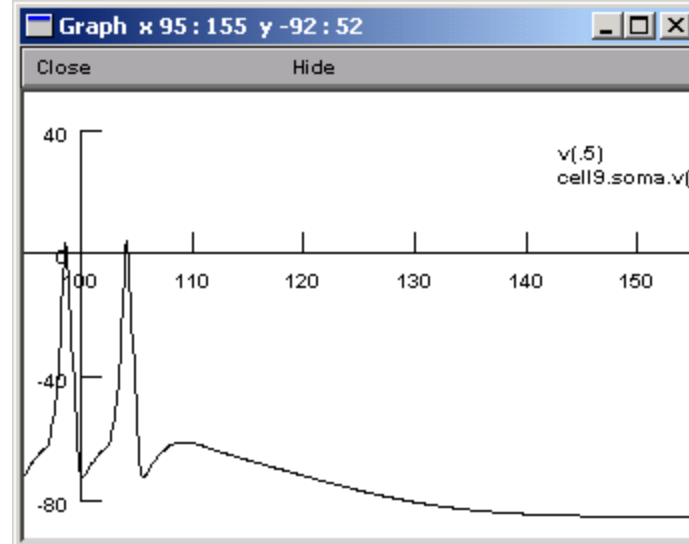
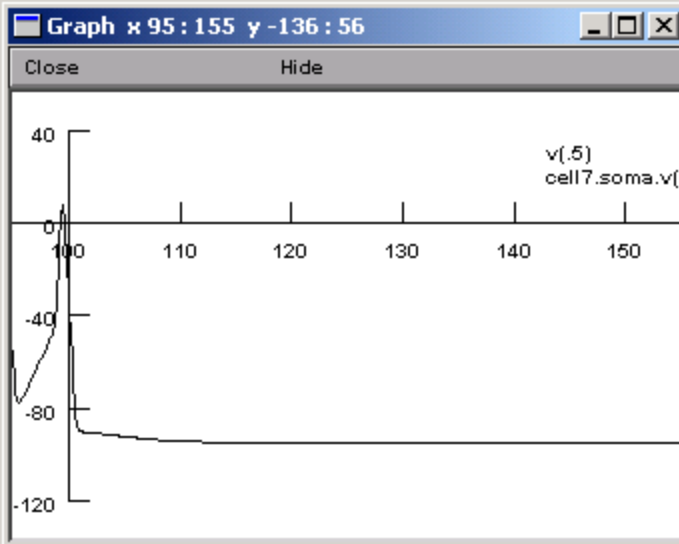


PointProcessManager window showing the configuration for an IClamp[0] process. The process is located at `fSoma[8].soma(0.5)`. The configuration parameters are:

- del (ms): 100
- dur (ms): 100
- amp (nA): -20
- i (nA): 0

Hyperpolarizing  
cell 8





PointProcessManager

Close Hide

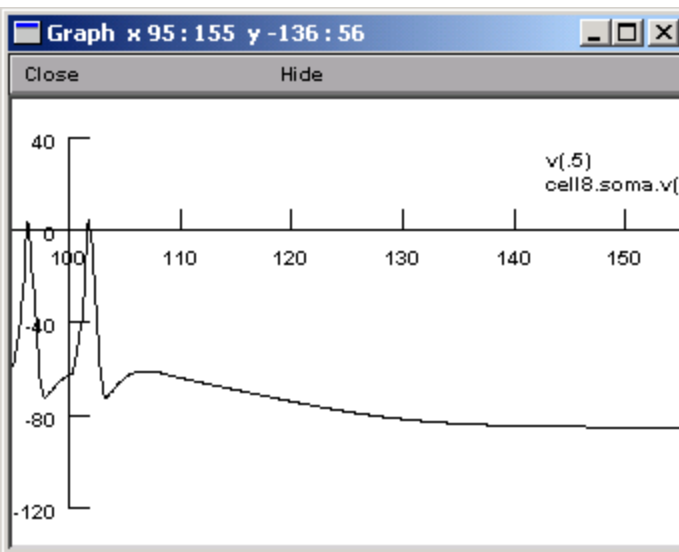
SelectPointProcess

Show

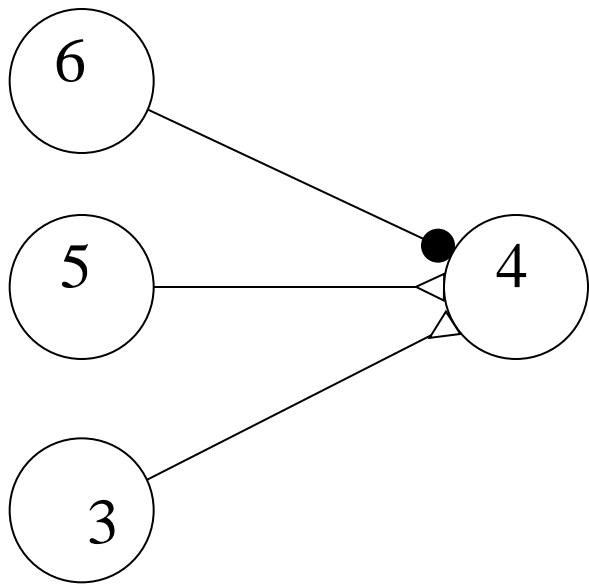
IClamp[0]  
at: fSoma[7].soma(0.5)

IClamp[0]

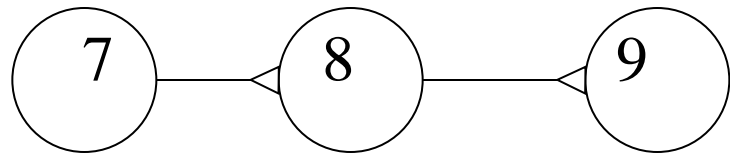
del (ms)	<input checked="" type="checkbox"/>	<input type="text" value="100"/>	◀▶
dur (ms)	<input checked="" type="checkbox"/>	<input type="text" value="100"/>	◀▶
amp (nA)	<input checked="" type="checkbox"/>	<input type="text" value="-10"/>	◀▶
i (nA)		<input type="text" value="0"/>	



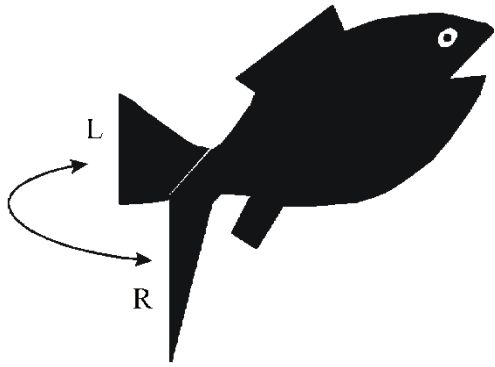
Hyperpolarizing cell 7



Excitatory synapse    —▷  
Inhibitory synapse    —●

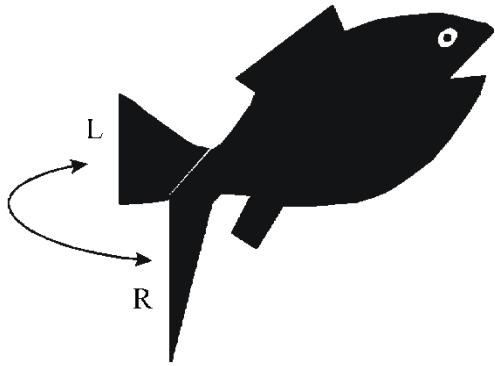


# Swimmy



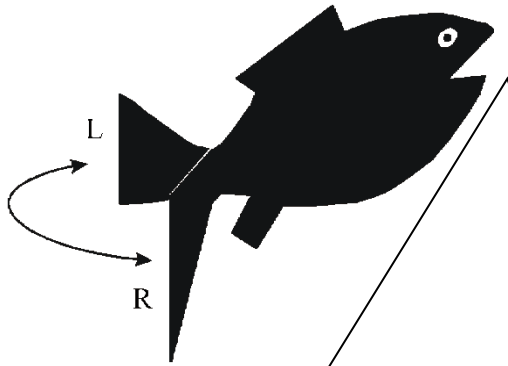
Disrupting a generator(s) will cause the pattern of activity to collapse. A collapse may not necessarily mean a flatline as we saw in 7-8-9.

# Swimmy



Figuring out how the circuit works,  
including what mechanism of  
oscillation depends on the  
properties of neurons.

# Swimmy



Neurons in my swimming circuit can come in 3 flavors: tonically active (endogenously tonic), endogenous bursters, and cells that have NO endogenous properties (but are driven by other cells).

## LECTURE 2

- A. Identifying Swimmy neurons
- B. Finding E and I inputs to cells 1 and 2
- C. Reason correlation and synaptic delay not enough to prove direct connection
- D. Underlying mechanism behind oscillations—possibilities
- E. Quiz answers.
- F. Underlying mechanism behind oscillations—finding generators and followers as a 1<sup>st</sup> step.